

Linear 3-D Object Pose Estimation with Dense Sample Images

Discussions about Limitation of Parameter Estimation Ability
by the Linear Regressions

MVA2009

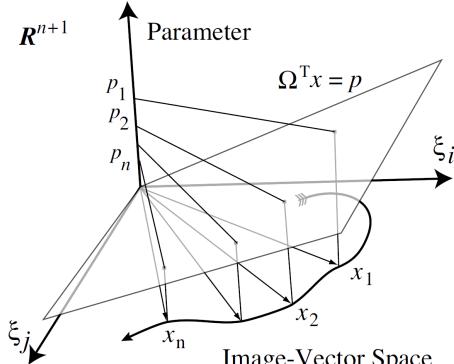
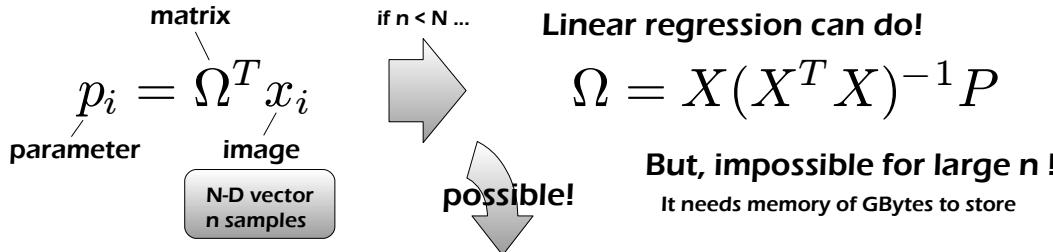
21, May 2009, Keio University, Tokyo Japan

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What's the LINEAR relation ?



The proposed Iterative Algorithm

Initial $u_1 = \frac{1}{|x_1|} x_1$ $\Omega_1 = \frac{p_1}{|x_1|} u_1$

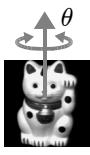
Iteration $u_i = \frac{1}{|u'_i|} u'_i$ $u'_i = x_i - \sum_{j=1}^{i-1} (u_j^T x_i) u_j$ $\Omega_i = \Omega_{i-1} + \frac{1}{u_i^T x_i} (p_i - \Omega_{i-1}^T x_i) u_i$

**n>18,000 samples
can be learned!**

Recognition and pose estimation

Recognition

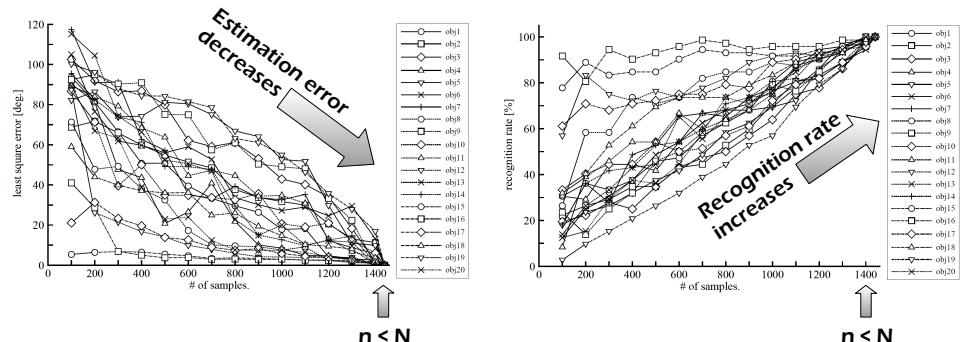
$$obj = \Omega_{obj}^T x$$



Pose estimation (1DOF)

$$\cos(\theta) = \Omega_c^T x$$

$$\sin(\theta) = \Omega_s^T x$$



Object-specific 2DOF Pose Estimation

1DOF rotation

$$\cos(\theta) = \Omega_c^{\theta T} x$$

$$\sin(\theta) = \Omega_s^{\theta T} x$$

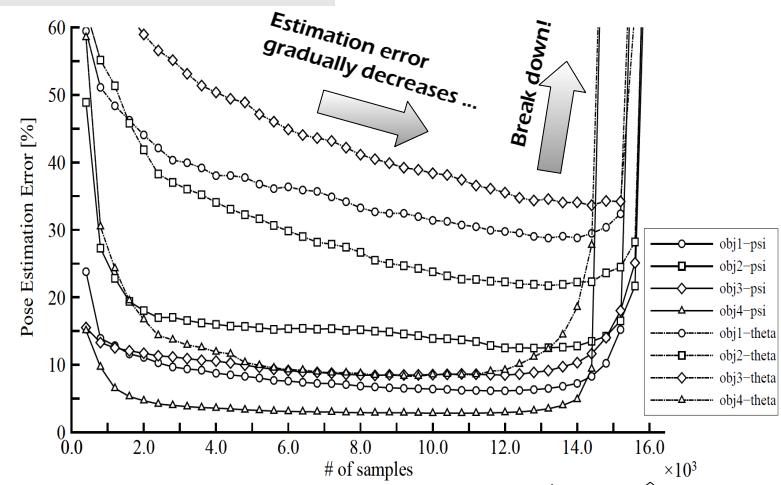
1DOF rotation

$$\cos(\psi) = \Omega_c^{\psi T} x$$

$$\sin(\psi) = \Omega_s^{\psi T} x$$

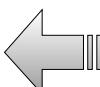
$N = 128 \times 128 \text{ pix} = 16,384 \text{ dimension}$

$n = \text{up to } 18,360 \text{ samples for EACH object in COIL-20}$



Linear estimation works if...

$$\text{Number of samples } n \leq \min \left(\begin{array}{l} \text{Vector dimension } N, \\ \text{Number of valid pixels} \end{array} \right)$$



Number of valid pixels!

What happens?

$n = N$