

## ICPR2006 @ Hong Kong

# String-like Occluding Region Extraction for Background Restoration







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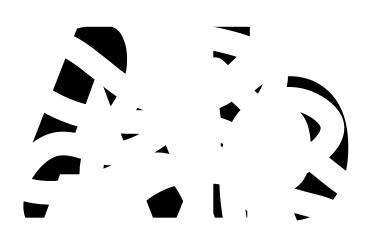
# String-like Occluding Region Extraction for Background Restoration

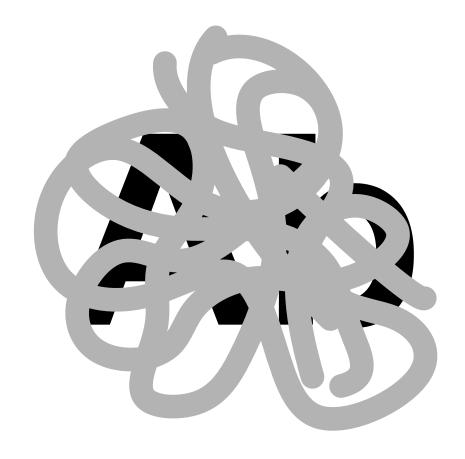




## modal / amodal completion







modal completion

amodal completion



# amodal completion in real scenes

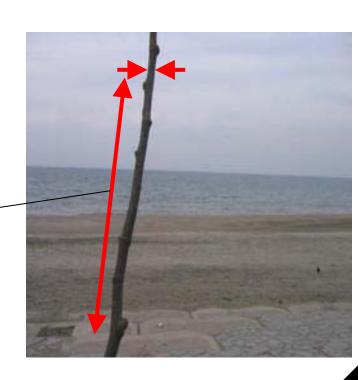


- Objective
  - Find occluding regions: given an image only
  - Recover the background scene
- What's "occlusion" ?
  - difficult to define...
- Related Researches
  - task-depend object detection
    - → glasses
    - → rain
    - → fences
    - → etc.

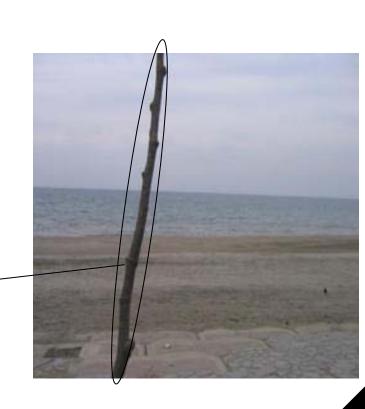
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- Our Target
  - string-like regions
    - → strings, wires, fences, branches, etc.
  - properties
    - → long and narrow
    - → small, but not tiny
    - → contrast with background
    - → same background in both sides



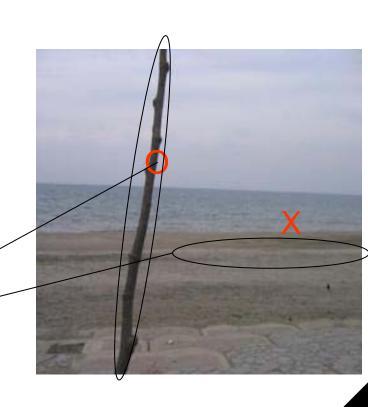
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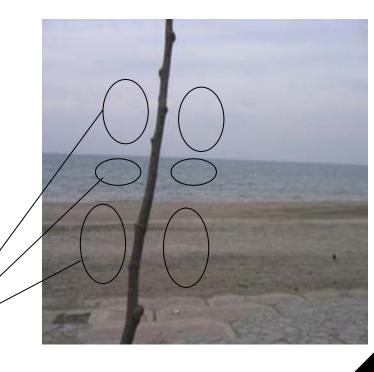
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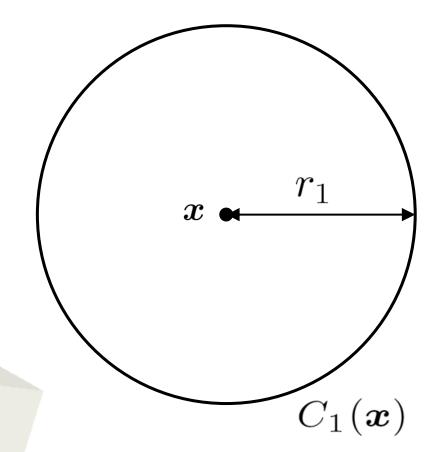


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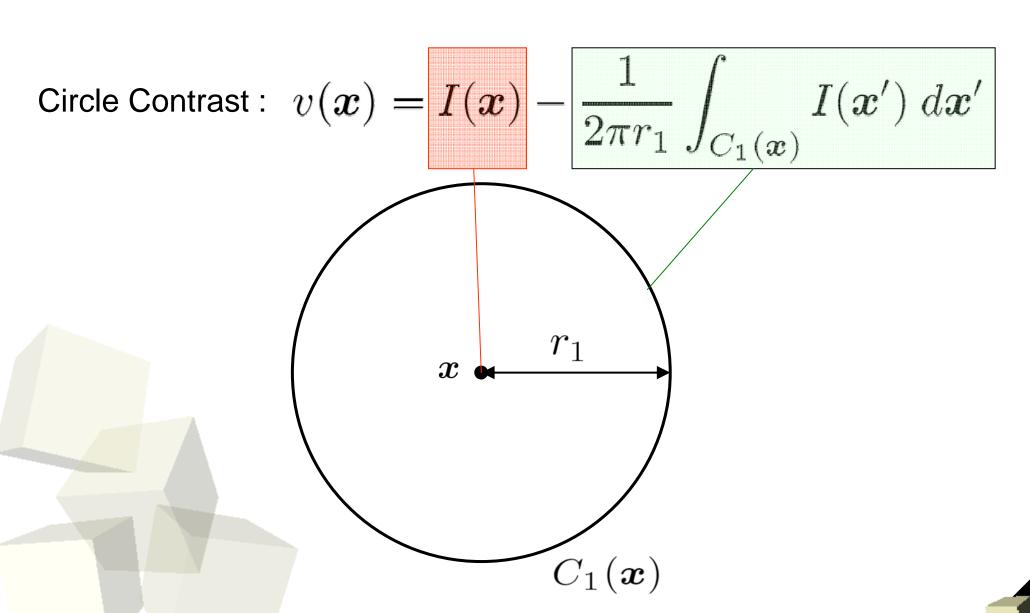




Circle Contrast : 
$$v({m x}) = I({m x}) - \frac{1}{2\pi r_1} \int_{C_1({m x})} I({m x}') \; d{m x}'$$

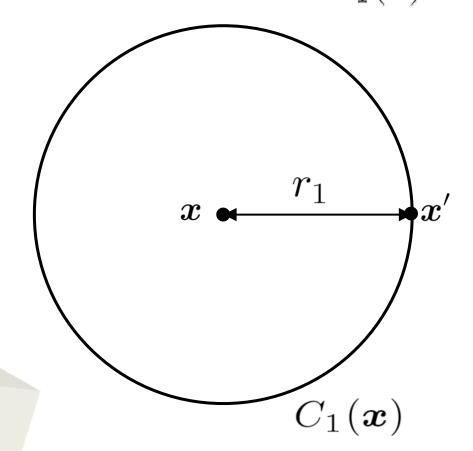




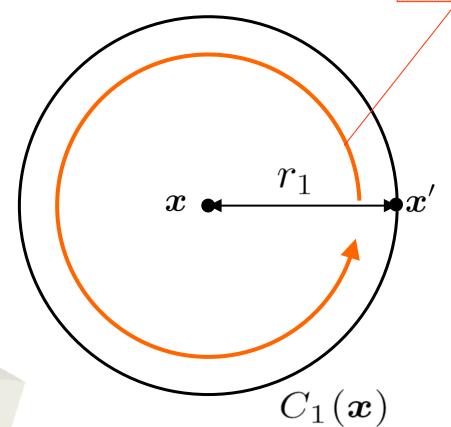




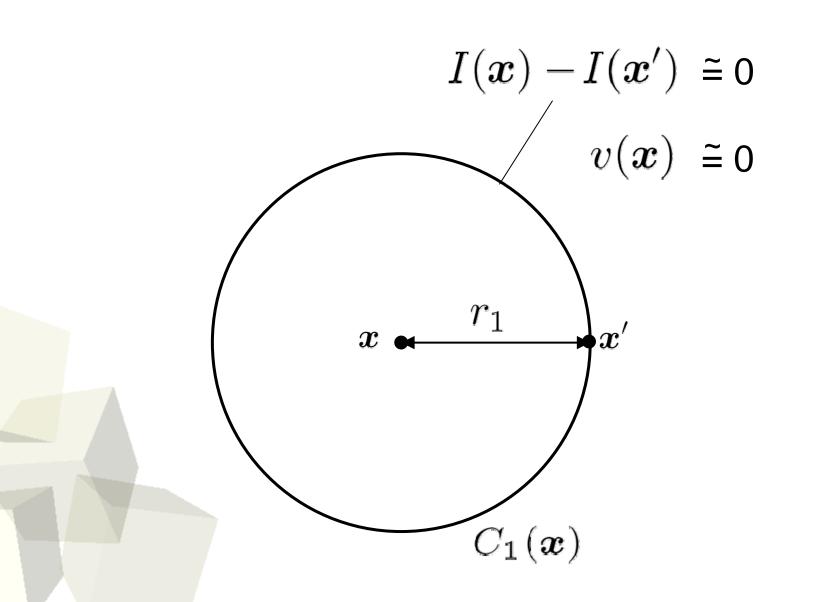
Circle Contrast : 
$$v({m x}) = \frac{1}{2\pi r_1} \int_{C_1({m x})} \!\! I({m x}) - I({m x}') \; d{m x}'$$



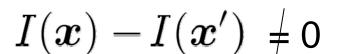
Circle Contrast : 
$$v(\boldsymbol{x}) = \frac{1}{2\pi r_1} \int_{C_1(\boldsymbol{x})} I(\boldsymbol{x}) - I(\boldsymbol{x}') d\boldsymbol{x}'$$



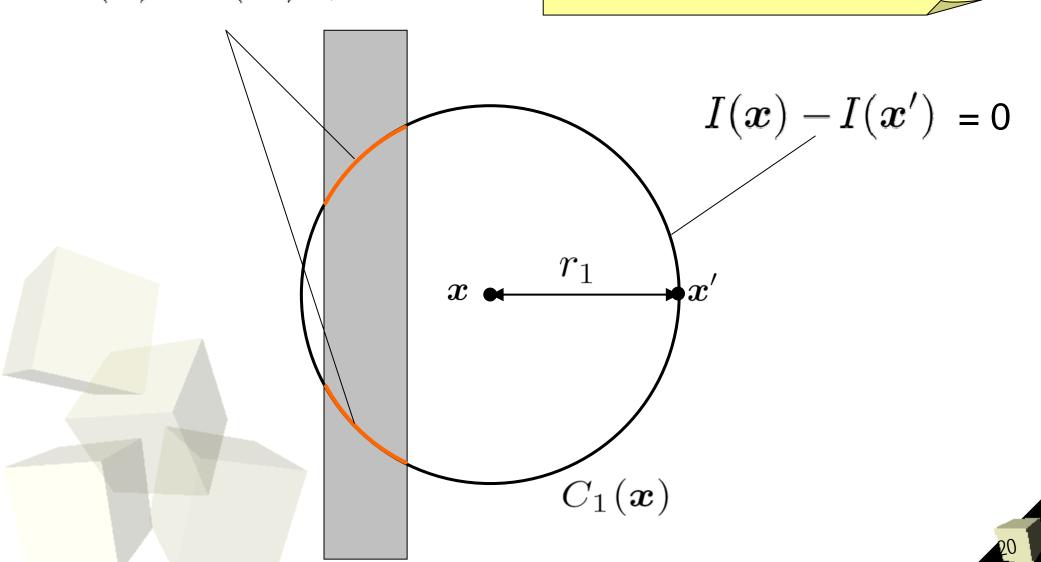
### Circle Contrast in a flat region



#### Circle Contrast at side of a string



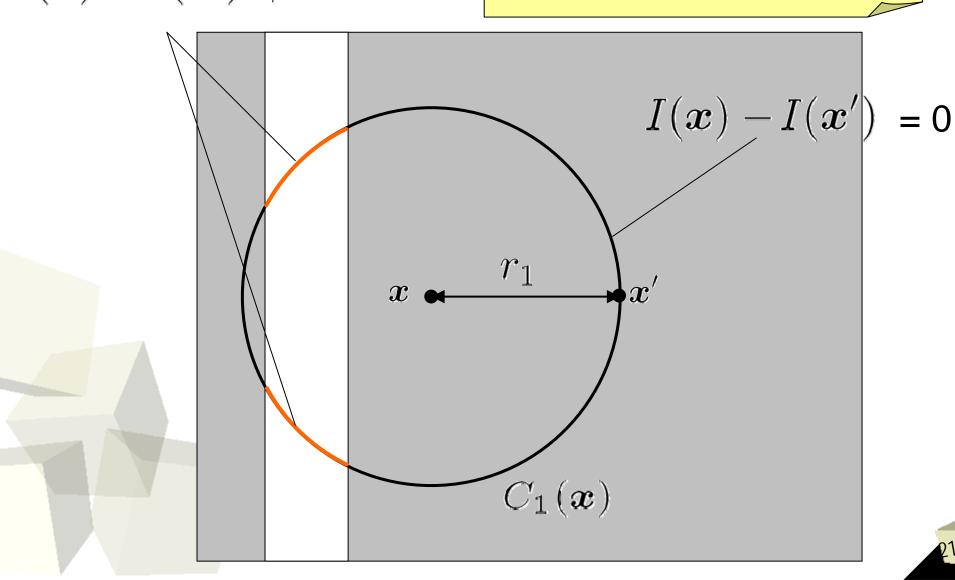
 $v(\boldsymbol{x}) \neq 0$ , but small



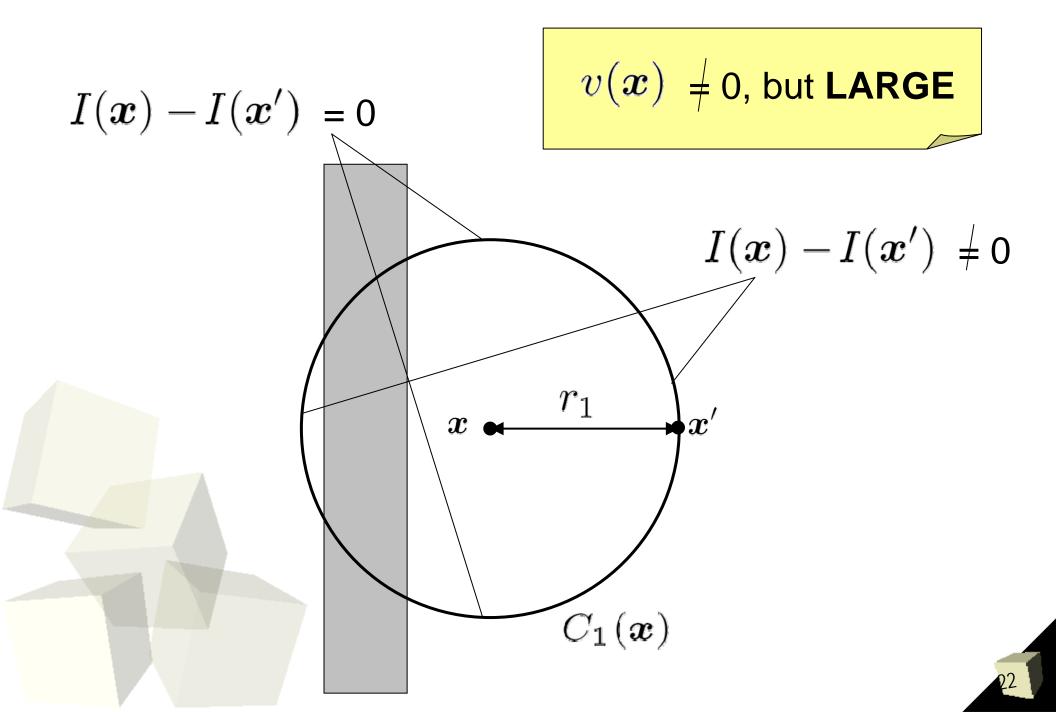
## Circle Contrast at side of a string

$$I(\boldsymbol{x}) - I(\boldsymbol{x}') \neq 0$$

 $v(\boldsymbol{x}) \neq 0$ , but small



### Circle Contrast on the string



### Circle Contrast on the string

$$I(\boldsymbol{x}) - I(\boldsymbol{x}') = 0$$

 $v(\boldsymbol{x}) \neq 0$ , but LARGE

$$I(\boldsymbol{x}) - I(\boldsymbol{x}') \neq 0$$



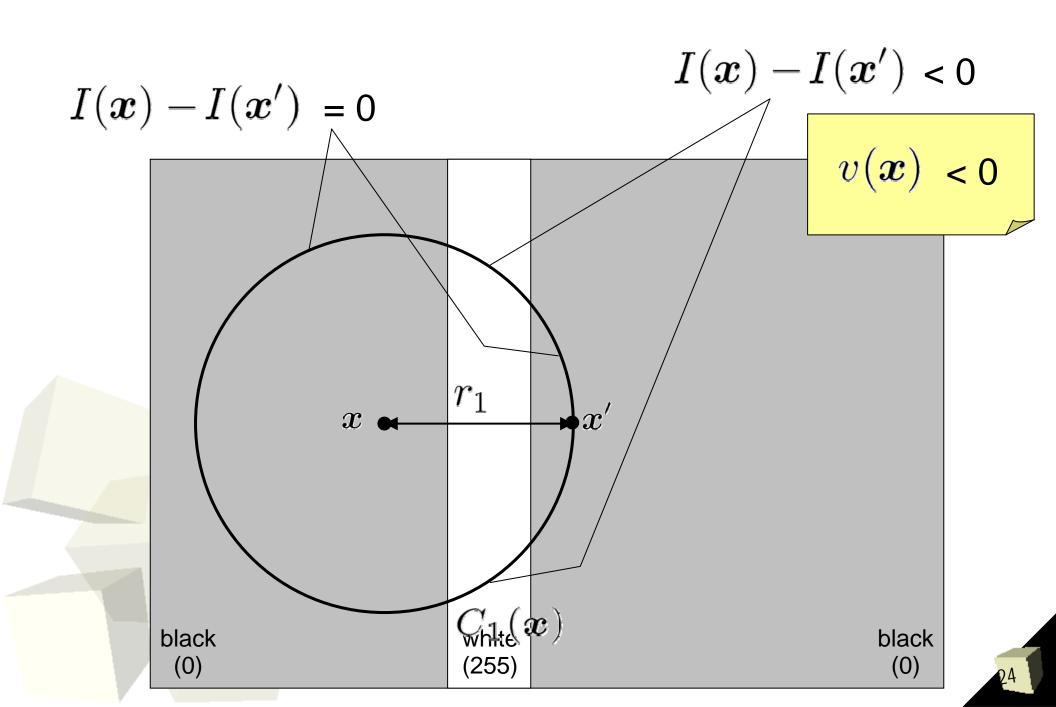
- far from the region:
- near to the region:
- on the region:

$$v(\boldsymbol{x})$$

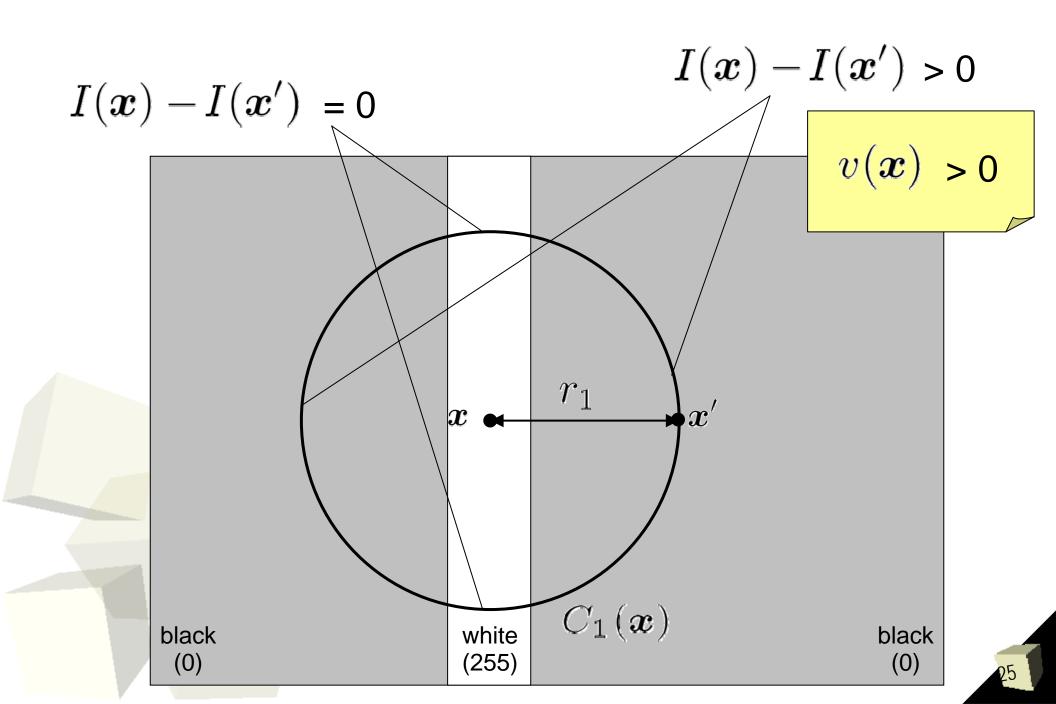
not 0, but small not 0, but large



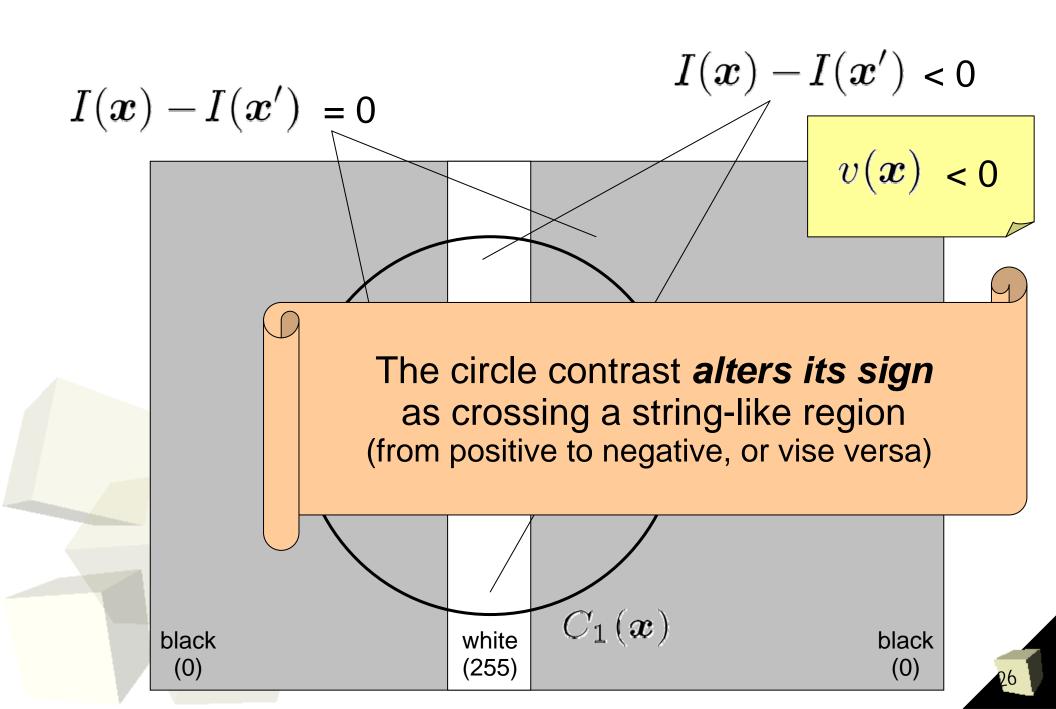
## Circle Contrast across the string



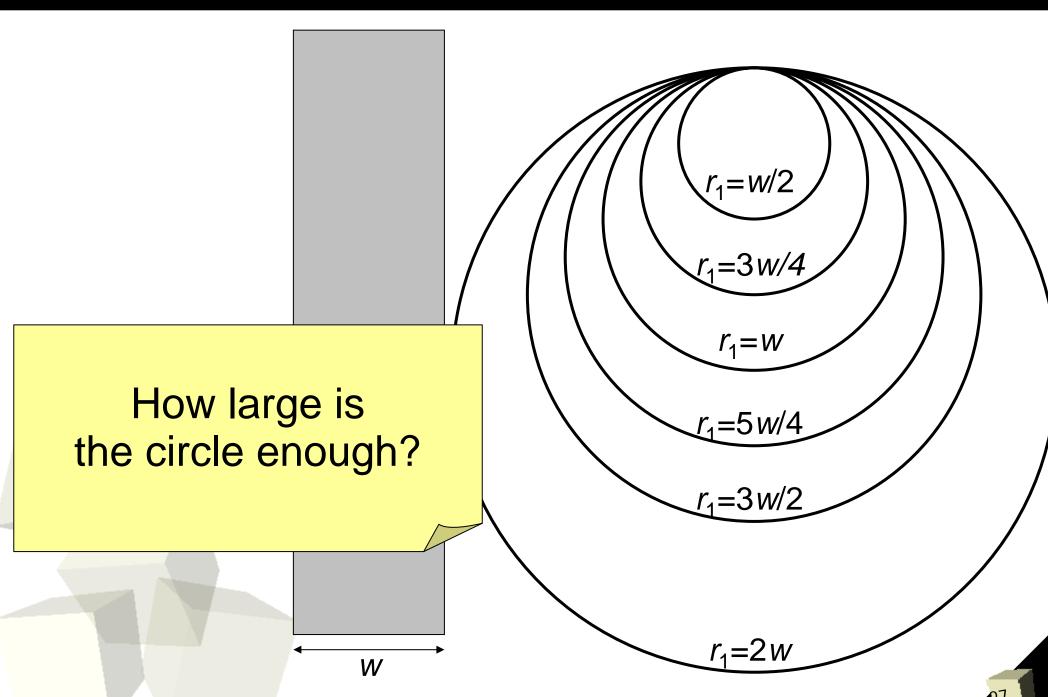
### Circle Contrast across the string



#### Circle Contrast across the string

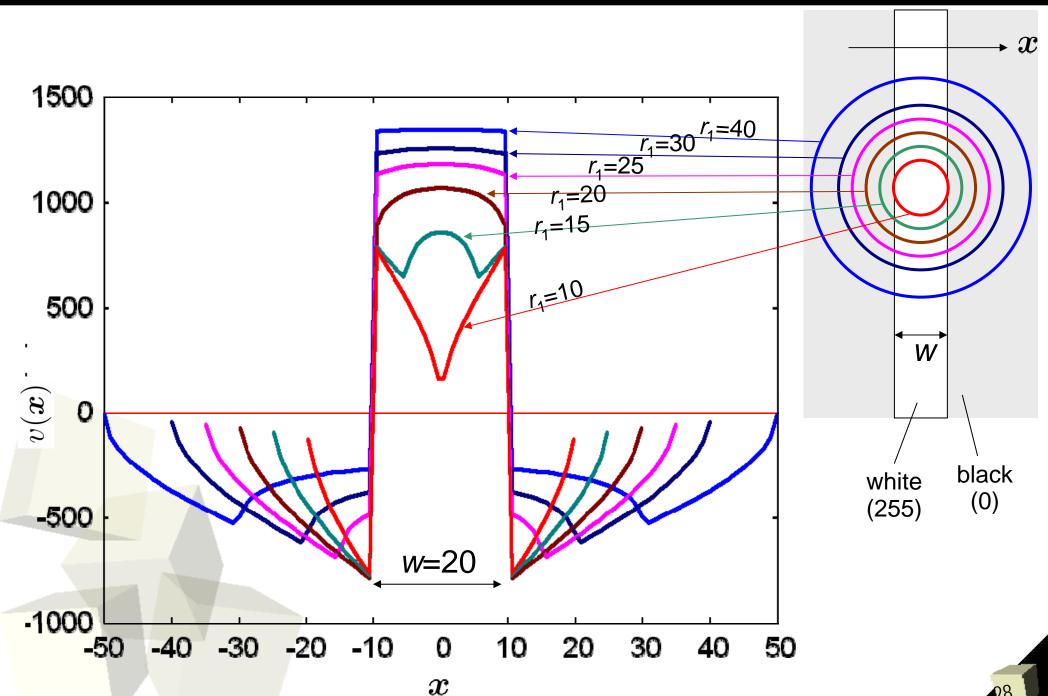


## Circle Contrast as a spatial filter



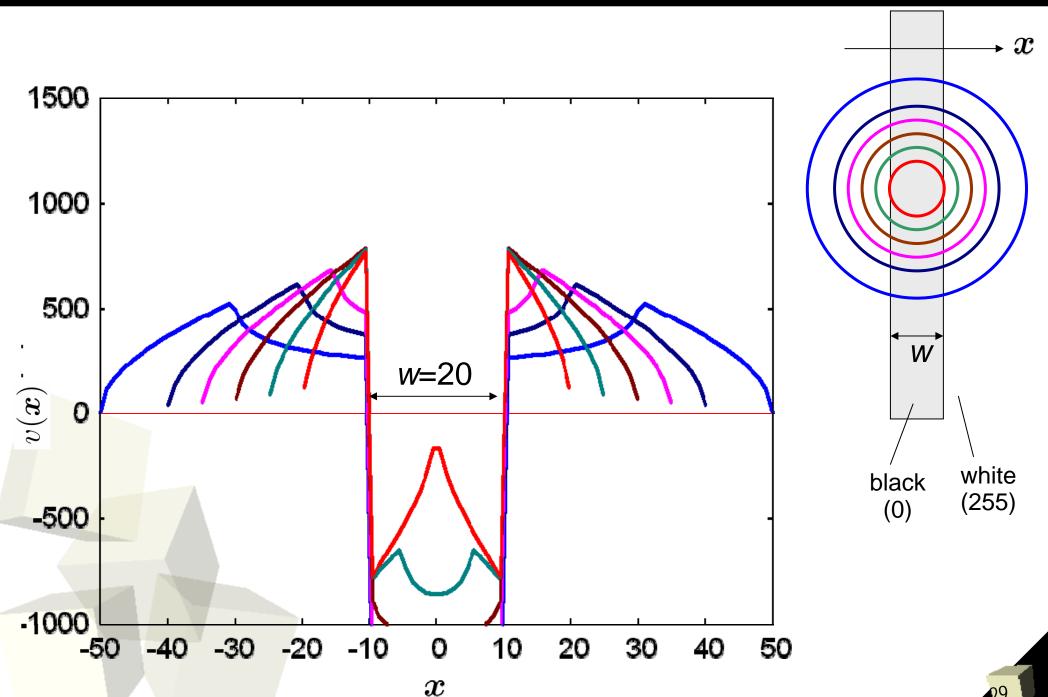


## Response across the string

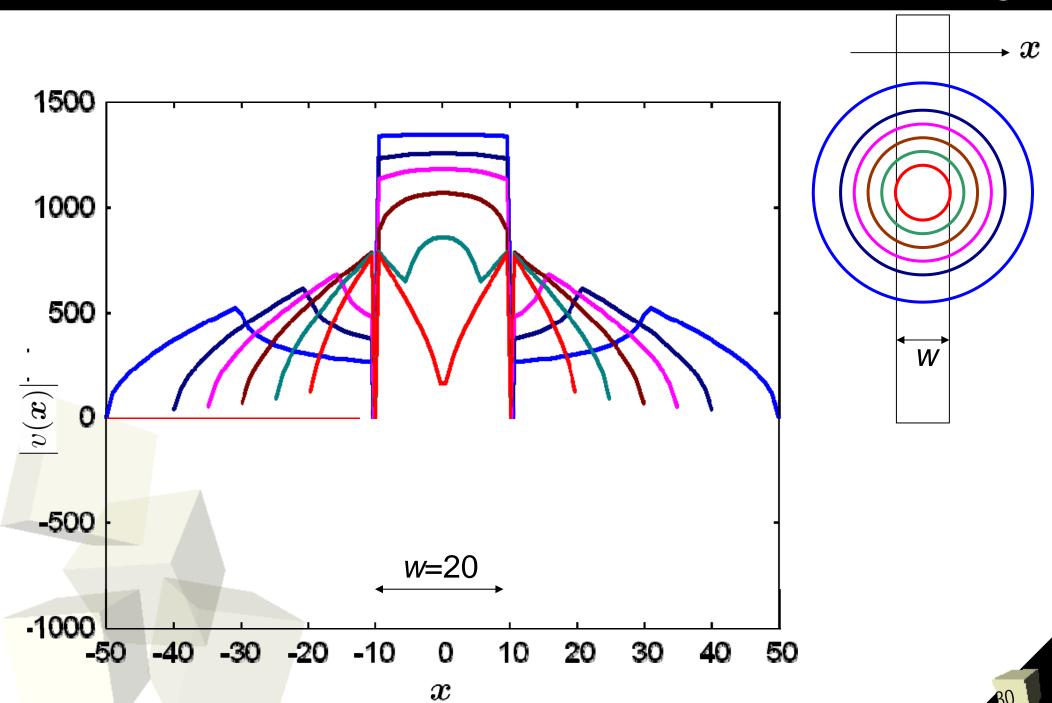




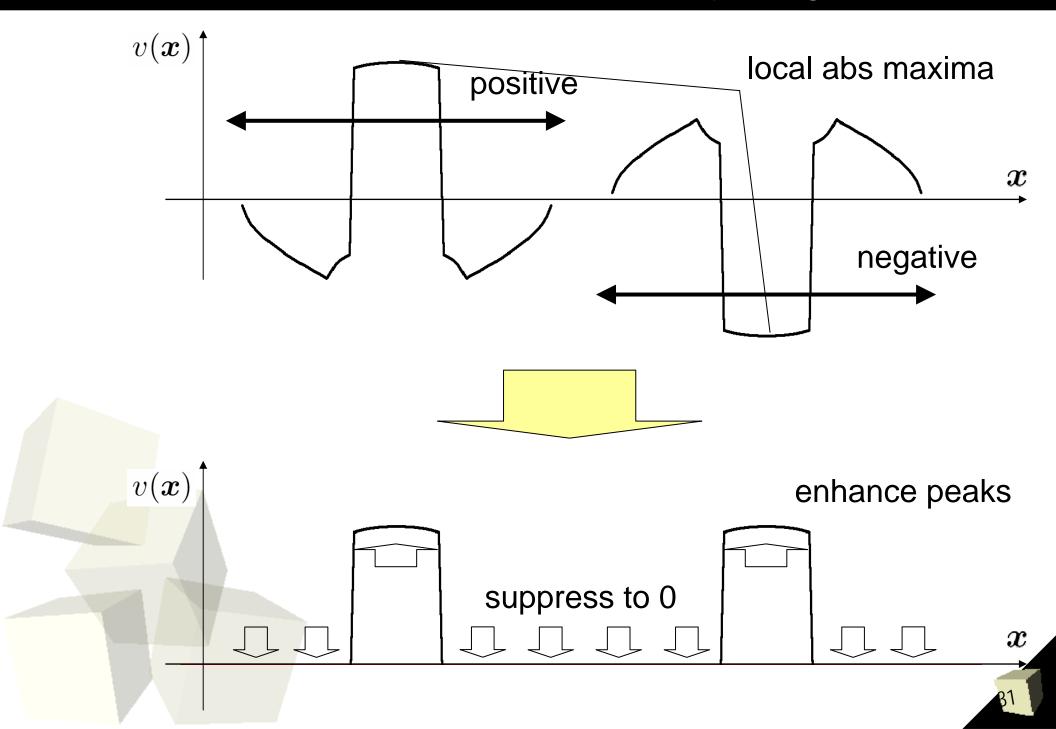
## Response across the string



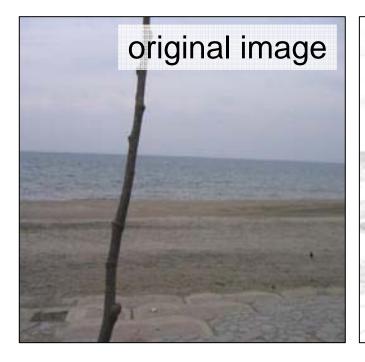
## Response across the string

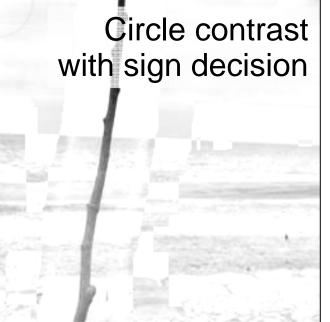


## Absolute with locally largest value

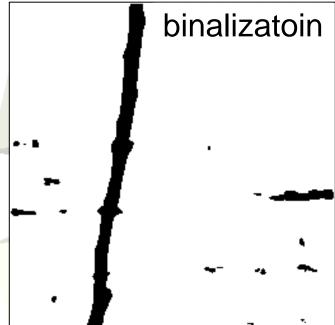


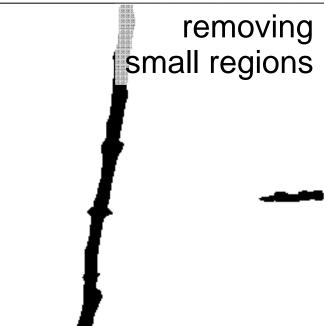
## An example





Circle contrast after enhancement

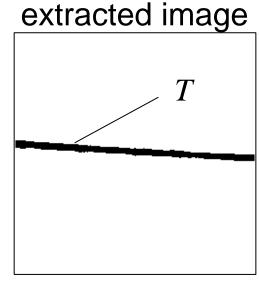


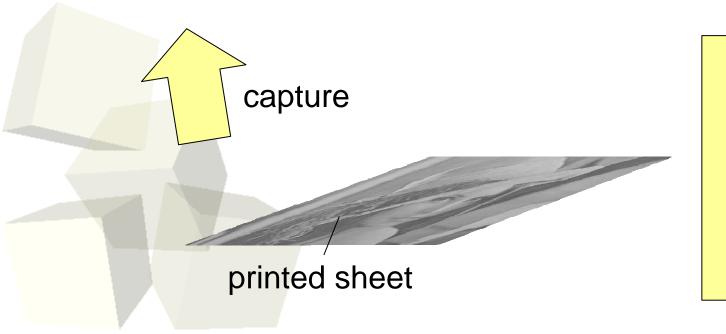


string-like region extraction

#### **Evaluation for Extraction**



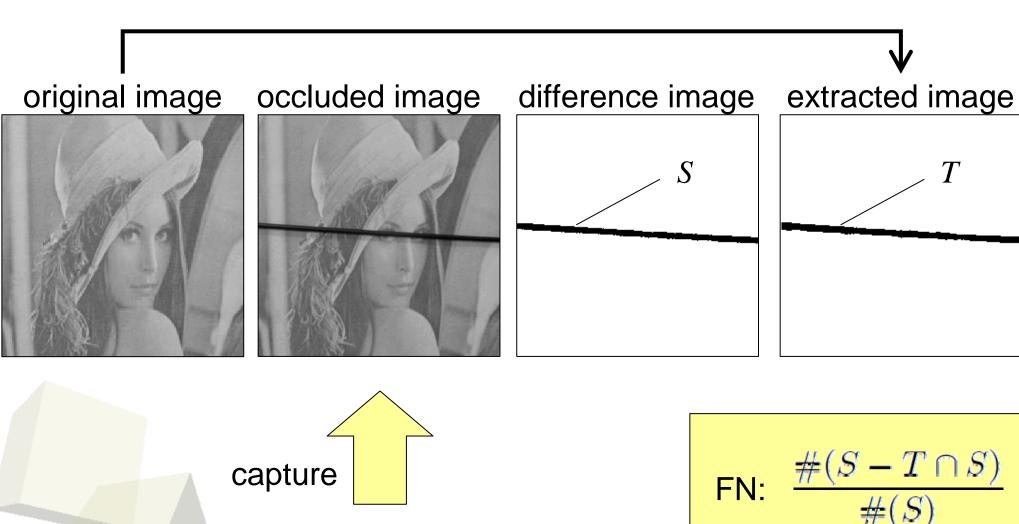


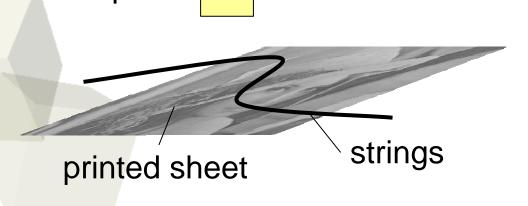


FN: 
$$\frac{\#(S - T \cap S)}{\#(S)}$$

FP: 
$$\frac{\#(T - T \cap S)}{\#(\bar{S})}$$

#### **Evaluation for Extraction**

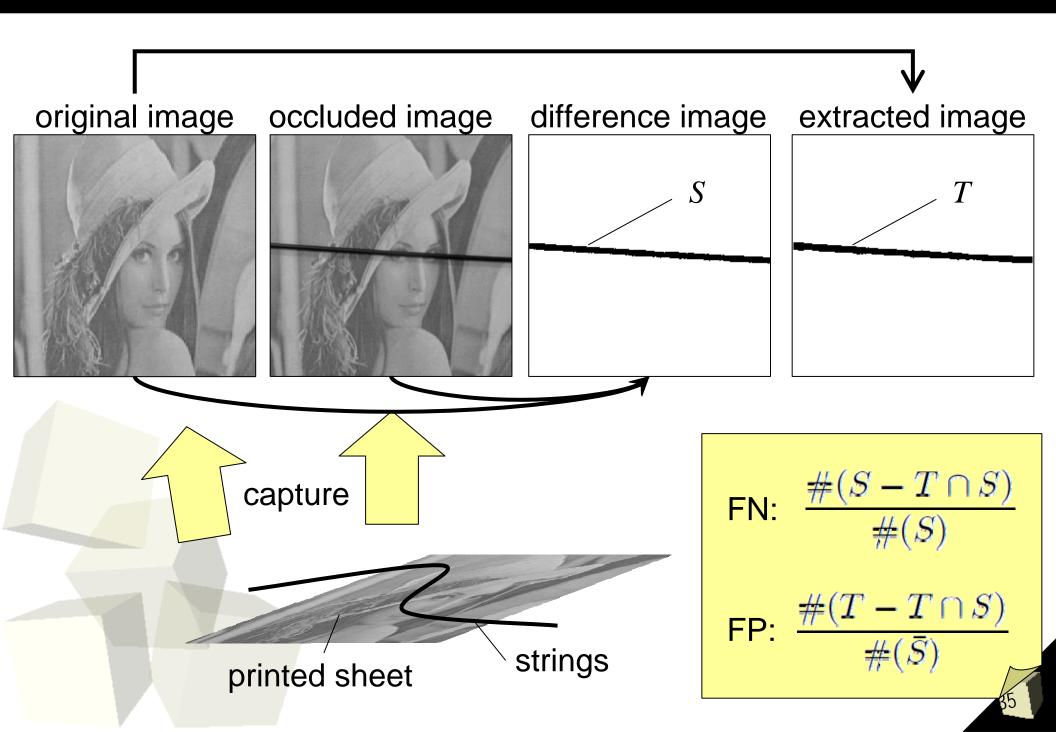




FN: 
$$\frac{\#(S - T \cap S)}{\#(S)}$$

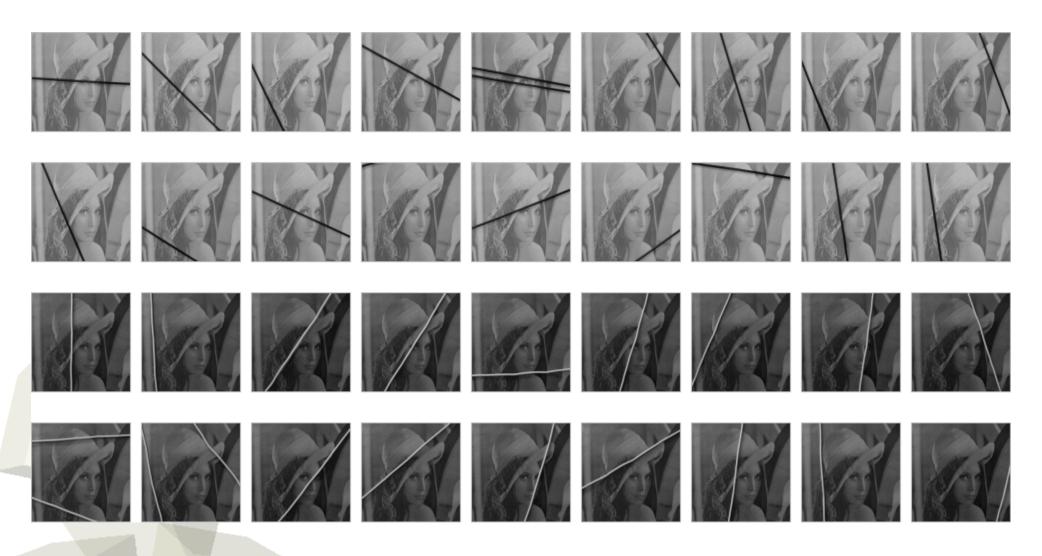
FP: 
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#### **Evaluation for Extraction**



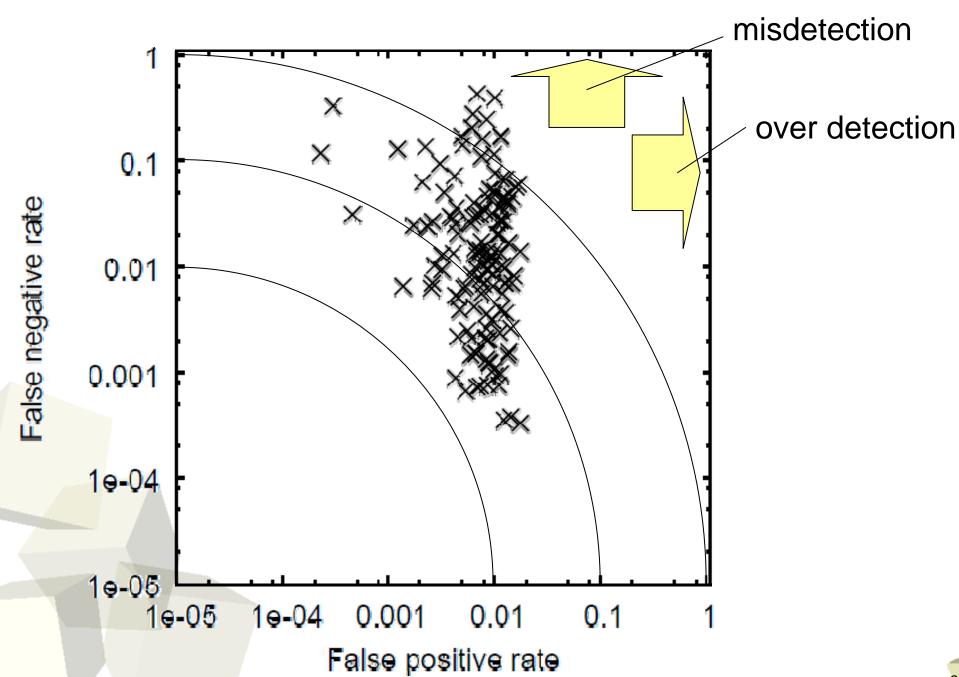


# Images for Evaluation

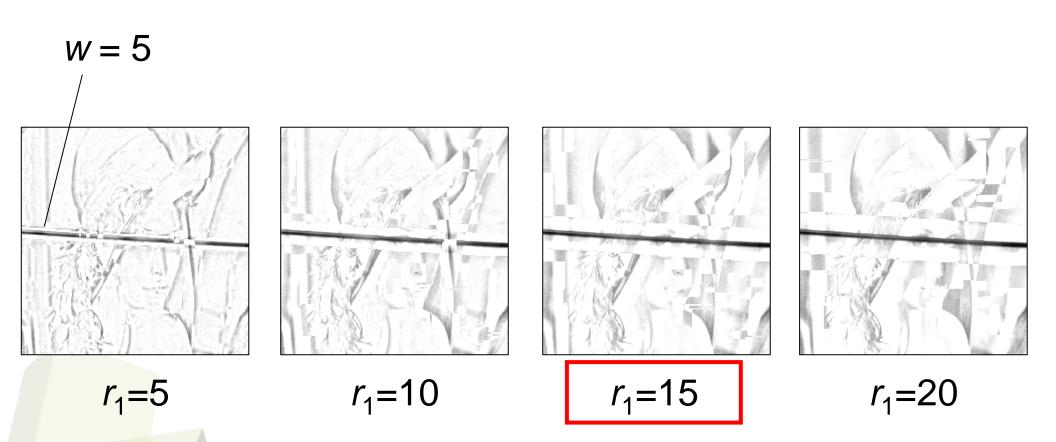


Total: over 180 images

## **ROC Curve**







appropriate parameter value:

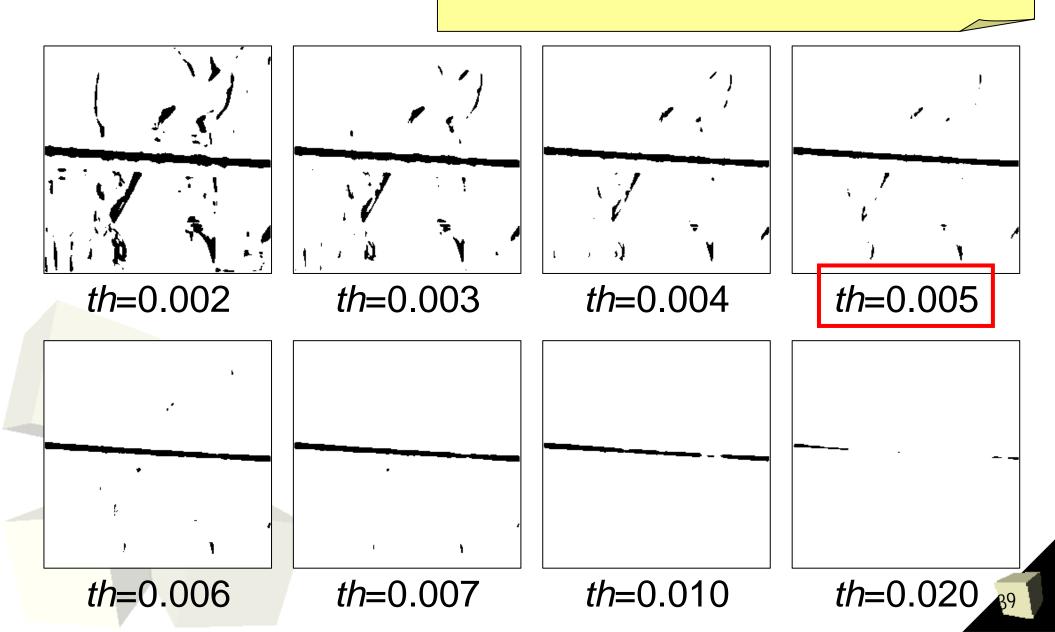
$$r_1$$
=3w



#### Binarization threshold of circle contrast

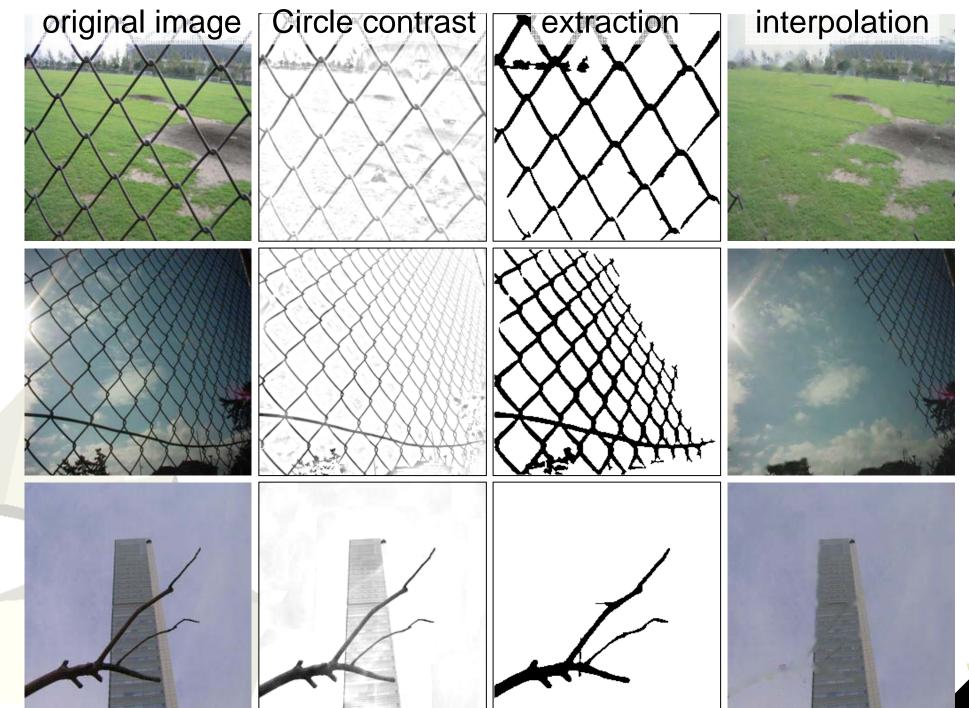
Threshold range: [0, 1]

Results are very sensitive to threshold



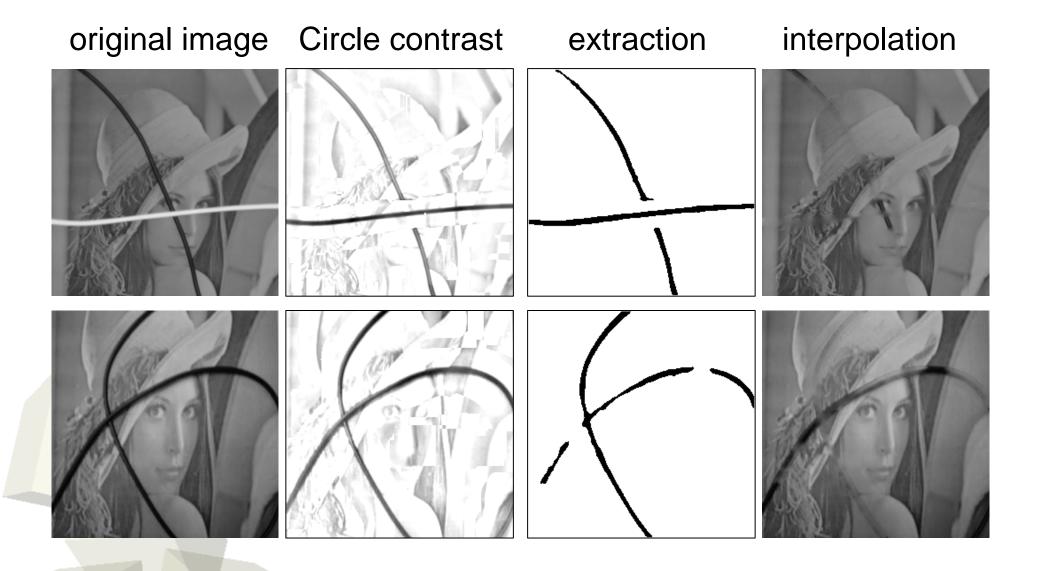


# Experimental results





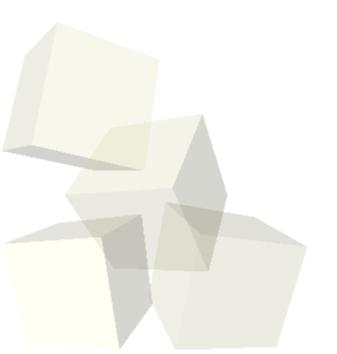
# Experimental results



#### Limitations

#### **■** Circle Contrast

- the circle radius  $r_1$  by user is requred
  - → depends on images given
- sign determination is not enough
  - → many artifacts
  - → inappropriate decision at cross sections
- binarization threshold is the critical parameter



#### Conclusions

- String-like occluding object detection
  - proposed and analyzed the Circle Contrast
    - → simple model
    - → good properties
    - → needs parameter tuning
  - evaluated by experimental results with images
    - → quantitatively with ROC curve
    - → qualitatively as changing parameters
  - showed results images
    - → with an simplest interpolation method
- **■** Future works
  - make the circle contrast more robust
  - employ sophisticated binarization
  - consider color and texture